

MONDIORING BREVET SIMPLIFIED.....

The following is a step-by-step review of what is expected of a handler/dog team in Mondioring Brevet. Remember that you will first have the opportunity to watch a Chien Blanc, or dog in white, demonstrate the exercises for you. The order of the exercises in Brevet is USUALLY left the same. (Not subject to drawing or change by the judge...but sometimes the judge doesn't agree with that!)

REPORTING IN:

- * When you report to the gate, you will hand your leash and collar to the Deputy Judge (DJ).
- * You will give your retrieve item to the DJ at that point.
- * The DJ will escort you to the area where you will check in with the judge.
- * You will leave your dog in a down position on the spot indicated, and you will go
Introduce yourself to the judge. He or she will want to know your NAME, your DOG'S NAME, your CLUB, and the level that you are entering for (BREVET).
- * At the Brevet level, you can elect to pick up your dog instead of recalling on the Face Attack. If you want to do this, tell the judge now.
- * When introductions are complete, the judge will wish you good luck and ask you to follow the DJ to the first exercise. (**train your DJ's to be RIGHT there ready to take you to the next exercise. Teach them to be definite and never vague.**) After this point, all conversation will be with the DJ and not with the judge at all.

EXERCISES:

HEEL OFF LEAD:

- * The DJ will lead you to the first " LINE" . The DJ will say, " I am on your PREPARATION LINE....THERE is your DEPARTURE line.

A word about lines in mondioring...each exercise has both a preparation and a departure line. The departure line is usually marked. The preparation line is NOT marked. It is an imaginary three paces (3m) BEHIND the departure line.

You approach the preparation line, and at that point (on the line) you may prepare your dog by telling what the exercise is or by a small cue like a hand signal for the sendout. When you are ready, look at the judge. The judge will give you a HORN to move to the departure line. Once on the departure line, the exercise is ready to begin. The judge will give you a HORN to begin.

ONE EXCEPTION to the two horns that have just been described. When you LEAVE your dog at a departure line, there is not a horn. For example: the absence or the jump. You will get a horn at the preparation line, but NOT at the departure line to leave your dog.

- * You will look at the judge when you are ready, and you will hear a horn to move from your preparation line to your departure line.
- * Once on the departure line, you will hear a horn to begin the exercise. You **may** use your dogs' name and heel.

- * You will begin to heel, following the pattern that was demonstrated by the Chien Blanc dog.
- * Each time you hear a horn, you will stop. Dog should stop with you without command. It is NOT necessary for the dog to sit. You will hear another horn, at which point you will continue to heel WITHOUT COMMAND. There will be two stops, indicated by horn.
- * Once you have completed the pattern, the judge will give you a series of rapid, short horn beeps to indicate that the exercise is over.
- * Look for your DJ, who will take you to the next exercise.

ABSENCE:

- * DJ will lead you to the preparation line, and indicate the point at which you will put your dog into a down. (departure line)
- * On the horn, move to the departure line. On the horn, down your dog and give a stay command. Follow the DJ to the designated blind WITHOUT LOOKING BACK at your dog. No horn here.
- * Step into the blind without turning back toward the dog. The DJ will stay with you. Hopefully, the DJ will calm your nerves and reassure you that the dog is doing fine! It is a very long one minute.
- * On the horn, return to heel position and wait for a horn.
- * On the next horn, begin to heel away. When you hear the short, rapid beeps of the horn, the exercise is over. Look for your DJ to take you to the next exercise.

RETRIEVE OF A THROWN OBJECT:

- * Your DJ will show you the preparation line and the departure line.
- * When you are ready, go to the prep line and wait for the horn.
- * When you are given a horn to go to the departure line, move forward.
- * The DJ will hand you your retrieve object.
- * The judge will give you a horn to THROW, **AND** a horn to SEND your dog to the object. When you get the horn to send the dog, give your retrieve command ONCE.
- * When dog returns, and HOPEFULLY sits in front of you...take the object without a horn. (Better to take it without a sit than to have the dog drop it at your feet)
- * When you hear the rapid beeps, the exercise is over. (no finish here)
- * Look for your DJ to take you to the next exercise.

JUMP: (HURDLE @ .8M)

- * Your DJ will **NOT** tell you where your preparation line is here. YOU will decide where you want your dog to JUMP from. Since you make that decision, you will also need to decide where three meters BACK is. It is totally up to you to decide the preparation line. When you are on it, look at the judge.

- * On the horn, go to the departure line. There will be NO HORN here to leave your dog. Give a stay command, leave, and go to the spot on the side of the jump from which you will command your dog to jump.
- * On the horn, send your dog over the jump.
- * Give a placement command on the other side. Doesn' t matter. Sit, down, stand.
- * On the horn, send the dog back over and call to heel.
- * On the rapid beeps, exercise is finished. Look for DJ.

A word about jumps. Dogs are allowed three attempts to successfully execute the jump. If dog knocks the ' key' off, you can repeat that portion of the jump. Put your dog back where it began, and start over. Wait for horns!

DEFENSE OF HANDLER:

- * DJ will show you' re your preparation line.
- * On the horn, move to departure line.
- * On the horn, command dog to heel and follow instructions for the Defense of Handler given in the Chien Blanc.

A note about DofH.

Once you leave the departure line DO NOT SPEAK. If the judge says you can respond to the decoy, then you can. Otherwise, keep quiet. You will be given directions in the Chien Blanc. For Brevet, it will be fairly simple.

When the decoy puts HIS hand out, you may shake it. Do not put yours out first.

Remember to stay 3 METERS AWAY after you are struck.

- * When you hear the horn, out your dog. You can say Fido out.
- * Wait until the next horn, and then call your dog back to you. IF you use a whistle to recall, then use a whistle here. If you use voice, then use your voice here.
- * On the rapid beeps, the exercise is over.
- * Heel your dog out of the area and look for DJ to take you to the next exercise.

FACE ATTACK:

- * DJ will show you preparation line.
- * On the horn, move to departure line and give a placement command (usually down, but not necessary)
- * Judge will have the decoy move toward your dog from a distance, and threaten slightly with a baton.
- * Decoy will move away and position himself.
- * After the horn, send your dog. The bite is 10 seconds.
- * On the horn, either out for a guard or recall your dog.
- * If it was a guard, the judge will send you to go pick up your dog.
- * When you reach the decoy and dog, judge will give you a horn to heel away.
- * On the recall, when dog returns to within one meter, you will hear the short beeps.

* Exercise will be over at that point.

CHECKING OUT:

* Ask the DJ if you are to wait for a critique or not. It is up to the individual Judges. Some just announce the score. Some critique. DJ will know.