

Decoy Name: _____

Date: _____

Level Attempted: Level 1 Level 2 ReCert L1 ReCert L2

Written Test 100 Pts (75 Pts min)

Score: _____

Fitness/Performance Test 100 Pts (80 Pts min for L1 & 90 Pts min for L2)

Score: _____

Face Attack

Does not wait for judge's signal to start	-3		
Is not in a good position or not prepared to start work	-1		
Not enough attraction	-1		
Advances more than 2 steps	-2		
Esquives the dog on entry	-5		
Hits dog with baton	-5		
Does not absorb dog's entry	-5		
Opposition not appropriate for level	-2		
Stops early or continues to move after out command	-3		
Barrage is not adequate	-10		
Makes noise/talks to dog	-1		
TOTAL			

Face Attack Over Obstacle

Does not wait for judge's signal to start	-3		
Is not in a good position or not prepared to start work	-1		
Not enough attraction	-1		
Advances more than 2 steps	-2		
Esquives the dog on entry	-5		
Hits dog with baton	-5		
Does not absorb dog's entry	-5		
Opposition not appropriate for level	-2		
Stops early or continues to move after out command	-3		
Barrage is not adequate	-10		
Moves before final horn	-2		
Makes noise/talks to dog	-1		
TOTAL			

Flee Attack

Does not wait for judge's signal to start	- 3		
Is not in a good position or not prepared to start work	- 1		
Not enough attraction	- 1		
Does not run in a straight line	- 2		
Opposition not appropriate for level	- 2		
Shoots gun in wrong hand	- 5		
Esquives dog on entry	- 5		
Stops early or continues to move after out command	- 3		
Shoots gun before dog bites	- 5		
Does not fire gun pointed up/Fires gun to the ground	- 5		
Does not absorb dog	- 5		
Moves before final horn	- 2		
TOTAL			

Guard of Object

Does not look at judge before each attempt	-3		
Starts in a bad place (6 meters min from object)	-2		
Is not in neutral between 2 and 5 meter circle	-5		
Does not attempt to steal object in 2 meter circle	-3		
Does not put object directly down when bitten	-5		
Does not freeze for 2 seconds	-2		
If object is stolen, does not take 10 meters away	-5		
Drops accessory inside circle	-3		
Blocks dog with accessory	-2		
Does not defend	-3		
TOTAL			

Defense of Handler

Does not wait for judge's signal to start work	-3		
Inappropriate handshake (too aggressive, too mild)	-1		
Does not follow defense pattern	-5		
Hits with one hand	-3		
Aggression not clear (mild hit)	-5		
Does not hold hit for 2 seconds if the dog doesn't bite	-5		
Opposition not appropriate for level	-2		
Stops early or continues to move after out command	-3		
Moves before final horn	-2		
TOTAL			

Search & Escort

Does not watch judge and dog in blind	-3		
Moves in blind (provokes dog)	-2		
Does not escape on judges signal	-5		
does not walk natural	-2		
Escapes when dog is already biting	-5		
Does not look at judge to continue after an escape	-2		
Uses inappropriate object to escape	-5		
Stops work to soon (on judge's signal before out)	-3		
Continues to work after out/halt command	-3		
Uses same escape continuously	-3		
Forgets an escape	-3		
TOTAL			

Performance Test Total:

Score: _____